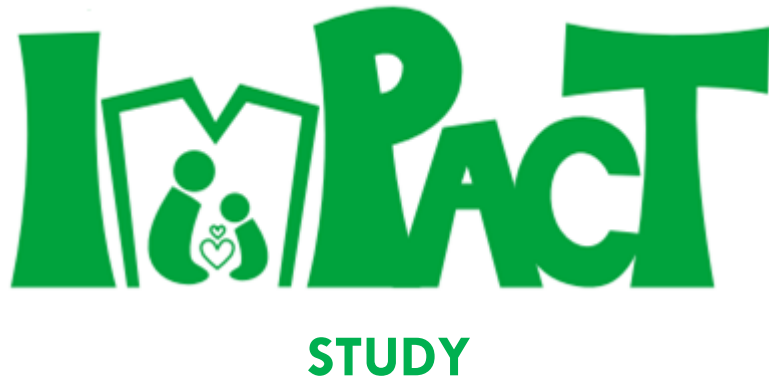


**Vanderbilt University**



**Parent Booklet - Time 2**



**VANDERBILT UNIVERSITY**

Yoder Lab • One Magnolia Circle • Department of Special Education, 110 Magnolia Circle • Nashville, Tennessee 37203

# Instructions for Parents

Dear Parent,

Welcome to the Impact Study!

We are very excited to have your child and family participate in our research. Your involvement in this study will help us examine a parent-implemented intervention to improve social and communication skills in infants with older siblings diagnosed with autism spectrum disorder (ASD).

This questionnaire booklet is a very important aspect of our research, as it will provide us with insights into your child's development as well as information about your family. Since you know your child best, filling out these questionnaires will provide us with a much more accurate and specific picture of your child than we will be able to gather in our visits together.

**It is important that these questions are completed by the child's primary caregiver.**

Person completing booklet:    Mother            Father            Other: \_\_\_\_\_

**Please complete these forms about the child enrolled in this study.** Sometimes, more than one question asks about the same behavior, or different parts of the booklet may ask similar questions. We are trying to learn the best way to ask about certain things (not trying to trick you). We apologize if this makes some parts of the booklet seem repetitive.

**We would like you to answer the questions in this booklet by yourself before discussing your questions or answers with anyone else.** We are interested in your experiences and beliefs about your child and family life.

Please bring this completed booklet to your visit.

Please feel free to call me with any questions or concerns at 615.343.1725.

Thank you very much for your help!

*Elizabeth Gardner*

To be completed by researcher:

Date: \_\_\_\_\_ Child's ID: \_\_\_\_\_ Measurement Period: \_\_\_\_\_

## MCDI Words and Sentences

### Project Impact

#### A. Vocabulary Checklist

Children understand many more words than they say. We are particularly interested in the words your child **SAYS**. Please go through the list and mark the words you have heard your child use. If your child uses a different pronunciation of a word (for example, "raffe" instead of "giraffe" or "sketti" for "spaghetti"), mark the word anyway. Remember that this is a "catalogue" of all the words that are used by many different children. Don't worry if your child knows only a few of these right now.

#### 1. Sound Effects and Animal Sounds (12)

baa baa	<input type="radio"/>	grrr	<input type="radio"/>	ouch	<input type="radio"/>	vroom	<input type="radio"/>
choo choo	<input type="radio"/>	meow	<input type="radio"/>	quack quack	<input type="radio"/>	woof woof	<input type="radio"/>
cockadoodledo	<input type="radio"/>	moo	<input type="radio"/>	uh oh	<input type="radio"/>	yum yum	<input type="radio"/>

#### 2. Animal Names (Real or Toy) (43)

alligator	<input type="radio"/>	cow	<input type="radio"/>	horse	<input type="radio"/>	puppy	<input type="radio"/>
animal	<input type="radio"/>	deer	<input type="radio"/>	kitty	<input type="radio"/>	rooster	<input type="radio"/>
ant	<input type="radio"/>	dog	<input type="radio"/>	lamb	<input type="radio"/>	sheep	<input type="radio"/>
bear	<input type="radio"/>	donkey	<input type="radio"/>	lion	<input type="radio"/>	squirrel	<input type="radio"/>
bee	<input type="radio"/>	duck	<input type="radio"/>	monkey	<input type="radio"/>	teddybear	<input type="radio"/>
bird	<input type="radio"/>	elephant	<input type="radio"/>	moose	<input type="radio"/>	tiger	<input type="radio"/>
bug	<input type="radio"/>	fish	<input type="radio"/>	mouse	<input type="radio"/>	turkey	<input type="radio"/>
bunny	<input type="radio"/>	frog	<input type="radio"/>	owl	<input type="radio"/>	turtle	<input type="radio"/>
butterfly	<input type="radio"/>	giraffe	<input type="radio"/>	penguin	<input type="radio"/>	wolf	<input type="radio"/>
cat	<input type="radio"/>	goose	<input type="radio"/>	pig	<input type="radio"/>	zebra	<input type="radio"/>
chicken	<input type="radio"/>	hen	<input type="radio"/>	pony	<input type="radio"/>		

#### 3. Vehicles (Real or Toy) (14)

airplane	<input type="radio"/>	car	<input type="radio"/>	sled	<input type="radio"/>	tricycle	<input type="radio"/>
bicycle	<input type="radio"/>	firetruck	<input type="radio"/>	stroller	<input type="radio"/>	truck	<input type="radio"/>
boat	<input type="radio"/>	helicopter	<input type="radio"/>	tractor	<input type="radio"/>		
bus	<input type="radio"/>	motorcycle	<input type="radio"/>	train	<input type="radio"/>		

#### 4. Toys (18)

ball	<input type="radio"/>	bubbles	<input type="radio"/>	glue	<input type="radio"/>	puzzle	<input type="radio"/>
balloon	<input type="radio"/>	chalk	<input type="radio"/>	pen	<input type="radio"/>	story	<input type="radio"/>
bat	<input type="radio"/>	crayon	<input type="radio"/>	pencil	<input type="radio"/>	toy	<input type="radio"/>
block	<input type="radio"/>	doll	<input type="radio"/>	play dough	<input type="radio"/>		
book	<input type="radio"/>	game	<input type="radio"/>	present	<input type="radio"/>		

#### 5. Food and Drink (68)

apple	<input type="radio"/>	corn	<input type="radio"/>	lollipop	<input type="radio"/>	pretzel	<input type="radio"/>
applesauce	<input type="radio"/>	cracker	<input type="radio"/>	meat	<input type="radio"/>	pudding	<input type="radio"/>
banana	<input type="radio"/>	donut	<input type="radio"/>	melon	<input type="radio"/>	pumpkin	<input type="radio"/>
beans	<input type="radio"/>	drink	<input type="radio"/>	milk	<input type="radio"/>	raisin	<input type="radio"/>
bread	<input type="radio"/>	egg	<input type="radio"/>	muffin	<input type="radio"/>	salt	<input type="radio"/>
butter	<input type="radio"/>	fish	<input type="radio"/>	noodles	<input type="radio"/>	sandwich	<input type="radio"/>
cake	<input type="radio"/>	food	<input type="radio"/>	nuts	<input type="radio"/>	sauce	<input type="radio"/>
candy	<input type="radio"/>	french fries	<input type="radio"/>	orange	<input type="radio"/>	soda/pop	<input type="radio"/>
carrots	<input type="radio"/>	grapes	<input type="radio"/>	pancake	<input type="radio"/>	soup	<input type="radio"/>

cereal	<input type="radio"/>	green beans	<input type="radio"/>	peanut butter	<input type="radio"/>	spaghetti	<input type="radio"/>
cheerios	<input type="radio"/>	gum	<input type="radio"/>	peas	<input type="radio"/>	strawberry	<input type="radio"/>
cheese	<input type="radio"/>	hamburger	<input type="radio"/>	pickle	<input type="radio"/>	toast	<input type="radio"/>
chicken	<input type="radio"/>	ice	<input type="radio"/>	pizza	<input type="radio"/>	tuna	<input type="radio"/>
chocolate	<input type="radio"/>	ice cream	<input type="radio"/>	popcorn	<input type="radio"/>	vanilla	<input type="radio"/>
coffee	<input type="radio"/>	jello	<input type="radio"/>	popsicle	<input type="radio"/>	vitamins	<input type="radio"/>
coke	<input type="radio"/>	jelly	<input type="radio"/>	potato	<input type="radio"/>	water	<input type="radio"/>
cookie	<input type="radio"/>	juice	<input type="radio"/>	potato chip	<input type="radio"/>	yogurt	<input type="radio"/>

### 6. Clothing (28)

beads	<input type="radio"/>	dress	<input type="radio"/>	pajamas	<input type="radio"/>	sneaker	<input type="radio"/>
belt	<input type="radio"/>	gloves	<input type="radio"/>	pants	<input type="radio"/>	snowsuit	<input type="radio"/>
bib	<input type="radio"/>	hat	<input type="radio"/>	scarf	<input type="radio"/>	sock	<input type="radio"/>
boots	<input type="radio"/>	jacket	<input type="radio"/>	shirt	<input type="radio"/>	sweater	<input type="radio"/>
button	<input type="radio"/>	jeans	<input type="radio"/>	shoe	<input type="radio"/>	tights	<input type="radio"/>
coat	<input type="radio"/>	mittens	<input type="radio"/>	shorts	<input type="radio"/>	underpants	<input type="radio"/>
diaper	<input type="radio"/>	necklace	<input type="radio"/>	slipper	<input type="radio"/>	zipper	<input type="radio"/>

### 7. Body Parts (27)

ankle	<input type="radio"/>	eye	<input type="radio"/>	knee	<input type="radio"/>	shoulder	<input type="radio"/>
arm	<input type="radio"/>	face	<input type="radio"/>	leg	<input type="radio"/>	tooth	<input type="radio"/>
belly button	<input type="radio"/>	feet	<input type="radio"/>	lips	<input type="radio"/>	toe	<input type="radio"/>
buttocks/bottom *	<input type="radio"/>	finger	<input type="radio"/>	mouth	<input type="radio"/>	tongue	<input type="radio"/>
cheek	<input type="radio"/>	hair	<input type="radio"/>	nose	<input type="radio"/>	tummy	<input type="radio"/>
chin	<input type="radio"/>	hand	<input type="radio"/>	owie/boo boo	<input type="radio"/>	vagina *	<input type="radio"/>
ear	<input type="radio"/>	head	<input type="radio"/>	penis*	<input type="radio"/>		

\* or word used in your family

### 8. Small Household Items (50)

basket	<input type="radio"/>	dish	<input type="radio"/>	mop	<input type="radio"/>	spoon	<input type="radio"/>
blanket	<input type="radio"/>	fork	<input type="radio"/>	nail	<input type="radio"/>	tape	<input type="radio"/>
bottle	<input type="radio"/>	garbage	<input type="radio"/>	napkin	<input type="radio"/>	telephone	<input type="radio"/>
box	<input type="radio"/>	glass	<input type="radio"/>	paper	<input type="radio"/>	tissue/kleenex	<input type="radio"/>
bowl	<input type="radio"/>	glasses	<input type="radio"/>	penny	<input type="radio"/>	toothbrush	<input type="radio"/>
broom	<input type="radio"/>	hammer	<input type="radio"/>	picture	<input type="radio"/>	towel	<input type="radio"/>
brush	<input type="radio"/>	jar	<input type="radio"/>	pillow	<input type="radio"/>	trash	<input type="radio"/>
bucket	<input type="radio"/>	keys	<input type="radio"/>	plant	<input type="radio"/>	tray	<input type="radio"/>
camera	<input type="radio"/>	knife	<input type="radio"/>	plate	<input type="radio"/>	vacuum	<input type="radio"/>
can	<input type="radio"/>	lamp	<input type="radio"/>	purse	<input type="radio"/>	walker	<input type="radio"/>
clock	<input type="radio"/>	light	<input type="radio"/>	radio	<input type="radio"/>	watch	<input type="radio"/>
comb	<input type="radio"/>	medicine	<input type="radio"/>	scissors	<input type="radio"/>		
cup	<input type="radio"/>	money	<input type="radio"/>	soap	<input type="radio"/>		

### 9. Furniture and Rooms (33)

basement	<input type="radio"/>	crib	<input type="radio"/>	play pen	<input type="radio"/>	stairs	<input type="radio"/>
bathroom	<input type="radio"/>	door	<input type="radio"/>	porch	<input type="radio"/>	stove	<input type="radio"/>
bathtub	<input type="radio"/>	drawer	<input type="radio"/>	potty	<input type="radio"/>	table	<input type="radio"/>
bed	<input type="radio"/>	dryer	<input type="radio"/>	refrigerator	<input type="radio"/>	TV	<input type="radio"/>

bedroom	<input type="radio"/>	garage	<input type="radio"/>	rocking chair	<input type="radio"/>	washing machine	<input type="radio"/>
bench	<input type="radio"/>	high chair	<input type="radio"/>	room	<input type="radio"/>	window	<input type="radio"/>
chair	<input type="radio"/>	kitchen	<input type="radio"/>	shower	<input type="radio"/>		
closet	<input type="radio"/>	living room	<input type="radio"/>	sink	<input type="radio"/>		
couch	<input type="radio"/>	oven	<input type="radio"/>	sofa	<input type="radio"/>		

### 10. Outside Things (31)

backyard	<input type="radio"/>	lawn mower	<input type="radio"/>	sidewalk	<input type="radio"/>	stone	<input type="radio"/>
cloud	<input type="radio"/>	moon	<input type="radio"/>	sky	<input type="radio"/>	street	<input type="radio"/>
flag	<input type="radio"/>	pool	<input type="radio"/>	slide	<input type="radio"/>	sun	<input type="radio"/>
flower	<input type="radio"/>	rain	<input type="radio"/>	snow	<input type="radio"/>	swing	<input type="radio"/>
garden	<input type="radio"/>	rock	<input type="radio"/>	snowman	<input type="radio"/>	tree	<input type="radio"/>
grass	<input type="radio"/>	roof	<input type="radio"/>	sprinkler	<input type="radio"/>	water	<input type="radio"/>
hose	<input type="radio"/>	sandbox	<input type="radio"/>	star	<input type="radio"/>	wind	<input type="radio"/>
ladder	<input type="radio"/>	shovel	<input type="radio"/>	stick	<input type="radio"/>		

### 11. Places to Go (22)

beach	<input type="radio"/>	farm	<input type="radio"/>	park	<input type="radio"/>	woods	<input type="radio"/>
camping	<input type="radio"/>	gas station	<input type="radio"/>	party	<input type="radio"/>	work	<input type="radio"/>
church*	<input type="radio"/>	home	<input type="radio"/>	picnic	<input type="radio"/>	yard	<input type="radio"/>
circus	<input type="radio"/>	house	<input type="radio"/>	playground	<input type="radio"/>	zoo	<input type="radio"/>
country	<input type="radio"/>	movie	<input type="radio"/>	school	<input type="radio"/>		
downtown	<input type="radio"/>	outside	<input type="radio"/>	store	<input type="radio"/>		

\* or word used in your family

### 12. People (29)

aunt	<input type="radio"/>	cowboy	<input type="radio"/>	lady	<input type="radio"/>	pet's name	<input type="radio"/>
baby	<input type="radio"/>	daddy*	<input type="radio"/>	mailman	<input type="radio"/>	police	<input type="radio"/>
babysitter	<input type="radio"/>	doctor	<input type="radio"/>	man	<input type="radio"/>	sister	<input type="radio"/>
babysitter's name	<input type="radio"/>	fireman	<input type="radio"/>	mommy*	<input type="radio"/>	teacher	<input type="radio"/>
boy	<input type="radio"/>	friend	<input type="radio"/>	nurse	<input type="radio"/>	uncle	<input type="radio"/>
brother	<input type="radio"/>	girl	<input type="radio"/>	child's own name	<input type="radio"/>		
child	<input type="radio"/>	grandma*	<input type="radio"/>	people	<input type="radio"/>		
clown	<input type="radio"/>	grandpa*	<input type="radio"/>	person	<input type="radio"/>		

\* or word used in your family

### 13. Games and Routines (25)

bath	<input type="radio"/>	go potty	<input type="radio"/>	patty cake	<input type="radio"/>	thank you	<input type="radio"/>
breakfast	<input type="radio"/>	hi	<input type="radio"/>	peekaboo	<input type="radio"/>	this little piggy	<input type="radio"/>
bye	<input type="radio"/>	hello	<input type="radio"/>	please	<input type="radio"/>	turn around	<input type="radio"/>
call (on phone)	<input type="radio"/>	lunch	<input type="radio"/>	shh/shush/hush	<input type="radio"/>	yes	<input type="radio"/>
dinner	<input type="radio"/>	nap	<input type="radio"/>	shopping	<input type="radio"/>		
give me five!	<input type="radio"/>	night night	<input type="radio"/>	snack	<input type="radio"/>		
gonna get you!	<input type="radio"/>	no	<input type="radio"/>	so big!	<input type="radio"/>		

**14. Action Words (103)**

bite	<input type="radio"/>	catch	<input type="radio"/>	cry	<input type="radio"/>	dump	<input type="radio"/>
blow	<input type="radio"/>	chase	<input type="radio"/>	cut	<input type="radio"/>	eat	<input type="radio"/>
break	<input type="radio"/>	clap	<input type="radio"/>	dance	<input type="radio"/>	fall	<input type="radio"/>
bring	<input type="radio"/>	clean	<input type="radio"/>	draw	<input type="radio"/>	feed	<input type="radio"/>
build	<input type="radio"/>	climb	<input type="radio"/>	drink	<input type="radio"/>	find	<input type="radio"/>
bump	<input type="radio"/>	close	<input type="radio"/>	drive	<input type="radio"/>	finish	<input type="radio"/>
buy	<input type="radio"/>	cook	<input type="radio"/>	drop	<input type="radio"/>	fit	<input type="radio"/>
carry	<input type="radio"/>	cover	<input type="radio"/>	dry	<input type="radio"/>	fix	<input type="radio"/>
get	<input type="radio"/>	listen	<input type="radio"/>	see	<input type="radio"/>	take	<input type="radio"/>
give	<input type="radio"/>	look	<input type="radio"/>	shake	<input type="radio"/>	talk	<input type="radio"/>
go	<input type="radio"/>	love	<input type="radio"/>	share	<input type="radio"/>	taste	<input type="radio"/>
hate	<input type="radio"/>	make	<input type="radio"/>	show	<input type="radio"/>	tear	<input type="radio"/>
have	<input type="radio"/>	open	<input type="radio"/>	sing	<input type="radio"/>	think	<input type="radio"/>
hear	<input type="radio"/>	paint	<input type="radio"/>	sit	<input type="radio"/>	throw	<input type="radio"/>
help	<input type="radio"/>	pick	<input type="radio"/>	skate	<input type="radio"/>	tickle	<input type="radio"/>
hide	<input type="radio"/>	play	<input type="radio"/>	sleep	<input type="radio"/>	touch	<input type="radio"/>
hit	<input type="radio"/>	pour	<input type="radio"/>	slide	<input type="radio"/>	wait	<input type="radio"/>
hold	<input type="radio"/>	pretend	<input type="radio"/>	smile	<input type="radio"/>	wake	<input type="radio"/>
hug	<input type="radio"/>	pull	<input type="radio"/>	spill	<input type="radio"/>	walk	<input type="radio"/>
hurry	<input type="radio"/>	push	<input type="radio"/>	splash	<input type="radio"/>	wash	<input type="radio"/>
jump	<input type="radio"/>	put	<input type="radio"/>	stand	<input type="radio"/>	watch	<input type="radio"/>
kick	<input type="radio"/>	read	<input type="radio"/>	stay	<input type="radio"/>	wipe	<input type="radio"/>
kiss	<input type="radio"/>	ride	<input type="radio"/>	stop	<input type="radio"/>	wish	<input type="radio"/>
knock	<input type="radio"/>	rip	<input type="radio"/>	sweep	<input type="radio"/>	work	<input type="radio"/>
lick	<input type="radio"/>	run	<input type="radio"/>	swim	<input type="radio"/>	write	<input type="radio"/>
like	<input type="radio"/>	say	<input type="radio"/>	swing	<input type="radio"/>		

**15. Descriptive Words (63)**

allgone	<input type="radio"/>	dry	<input type="radio"/>	last	<input type="radio"/>	scared	<input type="radio"/>
asleep	<input type="radio"/>	empty	<input type="radio"/>	little	<input type="radio"/>	sick	<input type="radio"/>
awake	<input type="radio"/>	fast	<input type="radio"/>	long	<input type="radio"/>	sleepy	<input type="radio"/>
bad	<input type="radio"/>	fine	<input type="radio"/>	loud	<input type="radio"/>	slow	<input type="radio"/>
better	<input type="radio"/>	first	<input type="radio"/>	mad	<input type="radio"/>	soft	<input type="radio"/>
big	<input type="radio"/>	full	<input type="radio"/>	naughty	<input type="radio"/>	sticky	<input type="radio"/>
black	<input type="radio"/>	gentle	<input type="radio"/>	new	<input type="radio"/>	stuck	<input type="radio"/>
blue	<input type="radio"/>	good	<input type="radio"/>	nice	<input type="radio"/>	thirsty	<input type="radio"/>
broken	<input type="radio"/>	green	<input type="radio"/>	noisy	<input type="radio"/>	tiny	<input type="radio"/>
brown	<input type="radio"/>	happy	<input type="radio"/>	old	<input type="radio"/>	tired	<input type="radio"/>
careful	<input type="radio"/>	hard	<input type="radio"/>	orange	<input type="radio"/>	wet	<input type="radio"/>
clean	<input type="radio"/>	heavy	<input type="radio"/>	poor	<input type="radio"/>	white	<input type="radio"/>
cold	<input type="radio"/>	high	<input type="radio"/>	pretty	<input type="radio"/>	windy	<input type="radio"/>
cute	<input type="radio"/>	hot	<input type="radio"/>	quiet	<input type="radio"/>	yellow	<input type="radio"/>
dark	<input type="radio"/>	hungry	<input type="radio"/>	red	<input type="radio"/>	yucky	<input type="radio"/>
dirty	<input type="radio"/>	hurt	<input type="radio"/>	sad	<input type="radio"/>		

**16. Words About Time (12)**

after	<input type="radio"/>	later	<input type="radio"/>	now	<input type="radio"/>	tomorrow	<input type="radio"/>
before	<input type="radio"/>	morning	<input type="radio"/>	time	<input type="radio"/>	tonight	<input type="radio"/>
day	<input type="radio"/>	night	<input type="radio"/>	today	<input type="radio"/>	yesterday	<input type="radio"/>

**17. Pronouns (25)**

he	<input type="radio"/>	me	<input type="radio"/>	their	<input type="radio"/>	we	<input type="radio"/>
her	<input type="radio"/>	mine	<input type="radio"/>	them	<input type="radio"/>	you	<input type="radio"/>
hers	<input type="radio"/>	my	<input type="radio"/>	these	<input type="radio"/>	your	<input type="radio"/>
him	<input type="radio"/>	myself	<input type="radio"/>	they	<input type="radio"/>	yourself	<input type="radio"/>
his	<input type="radio"/>	our	<input type="radio"/>	this	<input type="radio"/>		
I	<input type="radio"/>	she	<input type="radio"/>	those	<input type="radio"/>		
it	<input type="radio"/>	that	<input type="radio"/>	us	<input type="radio"/>		

**18. Question Words (7)**

how	<input type="radio"/>	when	<input type="radio"/>	which	<input type="radio"/>	why	<input type="radio"/>
what	<input type="radio"/>	where	<input type="radio"/>	who	<input type="radio"/>		

**19. Prepositions and Locations (26)**

about	<input type="radio"/>	beside	<input type="radio"/>	next to	<input type="radio"/>	there	<input type="radio"/>
above	<input type="radio"/>	by	<input type="radio"/>	of	<input type="radio"/>	to	<input type="radio"/>
around	<input type="radio"/>	down	<input type="radio"/>	off	<input type="radio"/>	under	<input type="radio"/>
at	<input type="radio"/>	for	<input type="radio"/>	on	<input type="radio"/>	up	<input type="radio"/>
away	<input type="radio"/>	here	<input type="radio"/>	on top of	<input type="radio"/>	with	<input type="radio"/>
back	<input type="radio"/>	inside/in	<input type="radio"/>	out	<input type="radio"/>		
behind	<input type="radio"/>	into	<input type="radio"/>	over	<input type="radio"/>		

**20. Quantifiers and Articles (17)**

a	<input type="radio"/>	any	<input type="radio"/>	not	<input type="radio"/>	the	<input type="radio"/>
all	<input type="radio"/>	each	<input type="radio"/>	none	<input type="radio"/>	too	<input type="radio"/>
a lot	<input type="radio"/>	every	<input type="radio"/>	other	<input type="radio"/>		
an	<input type="radio"/>	more	<input type="radio"/>	same	<input type="radio"/>		
another	<input type="radio"/>	much	<input type="radio"/>	some	<input type="radio"/>		

**21. Helping Verbs (21)**

am	<input type="radio"/>	do	<input type="radio"/>	is	<input type="radio"/>	were	<input type="radio"/>
are	<input type="radio"/>	does	<input type="radio"/>	lemme/let me	<input type="radio"/>	will	<input type="radio"/>
be	<input type="radio"/>	don't	<input type="radio"/>	need/need to	<input type="radio"/>	would	<input type="radio"/>
can	<input type="radio"/>	gonna/going to	<input type="radio"/>	try/try to	<input type="radio"/>		
could	<input type="radio"/>	gotta/got to	<input type="radio"/>	wanna/want to	<input type="radio"/>		
did/did ya	<input type="radio"/>	hafta/have to	<input type="radio"/>	was	<input type="radio"/>		

**22. Connecting Words (6)**

and	<input type="radio"/>	but	<input type="radio"/>	so	<input type="radio"/>
because	<input type="radio"/>	if	<input type="radio"/>	then	<input type="radio"/>

Sensory Experiences Questionnaire  
Adapted Short Form

**Directions**

The following are some brief questions about how your child uses his/her senses (for example hearing, vision, touch, etc.) to experience the world. No two children are alike. This questionnaire asks about behaviors that make your child unique. Consider your child's usual responses to these situations or activities. The questions ask **how often your child responds or behaves in a certain way**. Circle the response that fits best (almost never, once in a while, sometimes, frequently, almost always). Answer all questions completely.

**Experiences with Sound:**

Does your child react sensitively or startle easily to unexpected or loud sounds? (For example: covers ears when hearing a vacuum, baby cry, door close, etc.)	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	1-A-R-N
Does your child ignore you when you call his/her name?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	3-A-O-S
Does your child seem to ignore or tune-out loud noises? (For example: no reaction when alarms go off, vacuum turns on or object falls to the floor.)	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	4-A-O-N
Does your child notice sounds in the environment (such as planes, trains, faucets dripping, lights buzzing, etc.) before other people do?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	5-A-R-N
Does your child show distress (startles, covers ears, etc.) during loud conversations or singing?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	6-A-R-S

**Experiences with Sight:**

Is your child disturbed by too much light inside or brightness outside?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	8-V-R-N
Is your child slow to notice new objects or toys in the room, or slow to look at objects that are placed or held near him/her?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	10-V-O-N
Does your child avoid looking at your face during social games/play?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	11-V-R-S
Does your child seem to ignore (doesn't notice) when someone new or different enters the room?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	12-V-O-S



### Experiences with Taste or Smell:

Does your child refuse to try new foods or avoid certain tastes, smells, or textures (consistencies) of food?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	22-G-R-N
Would you describe your child as being a picky eater?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	38*

### Experiences with Touch:

Does your child dislike cuddling or being held?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	14-T-R-S
Does your child show distress during grooming? For example: cries or fusses during face washing, hair combing, fingernail cutting, teeth brushing)?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	15-T-R-S
Does your child avoid touching certain textures (such as fuzzy or squishy toys) or playing with messy materials (such as sand, lotion)?	<i>Almost Never</i>	<i>Once in a While</i>	<i>Sometimes</i>	<i>Frequently</i>	<i>Almost Always</i>	16-T-R-N
Does your child react negatively or pull away when touched by a person? (For example: pulls away when head is patted.)	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	17-T-R-S
Does your child have trouble adjusting to the water temperature during bath time or does he/she dislike being in water?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	18-T-R-N
Does your child seem slow to react to pain? (For example: he/she isn't bothered by bumps scrapes, cuts, or falls.)	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	19-T-O-N
Does your child dislike being tickled?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	20-T-R-S
Does your child ignore you (doesn't notice) when you tap him/her on the shoulder for attention?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	21-T-O-S

### Experiences with Movement:

Does your child seem uneasy or become dizzy when moving on a swing or rocking chair, for example?	<i>Almost Never</i> 1	<i>Once in a While</i> 2	<i>Sometimes</i> 3	<i>Frequently</i> 4	<i>Almost Always</i> 5	29-P-R-N
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**Demographic Information – Update**

Over the past three months, have any of your biological children received a first time diagnosis of ASD?

Yes  No

If yes, please list your child's name and date of birth below:

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_\_

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_\_

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_\_

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_\_

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*\*Please enter the most up-to-date information into the Time 1 Questionnaire Packet on RedCAP.*

**This is the end of our booklet for Visit 2. We appreciate your taking the time to answer so many questions.**

Please feel free to call us with any questions or concerns at 615.343.1725

**Thank you for all of your help!**